

CYCLE A

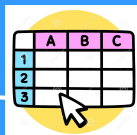
CYCLE B

CYCLE C

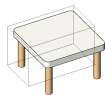


The Pochin School Computing Learning Journey

Data and
Information:
Spreadsheets



Creating
Media: 3D
Modelling



Programming:
Sensing
Movement

Programming:
Variables in
Games



Systems and
Networks:
Communication
and Collaboration

Key Skills



Year
6

Creating
Media:
Vector
Graphics



Data and
Information:
Flat File
Databases



Creating
Media:
Video
Production

Creating
Media:
Desktop
Publishing

Systems and
Networks: The
Internet



Creating
Media:
Audio
Production

Year
3 - 5

Key Skills



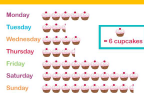
Creating Media:
Photo Editing



Systems and
Networks:
Systems and
Searching

Data and
Information:
Branching
Databases

Creating
Media:
Stop Frame
Animation



Key Skills



Year
3 - 5

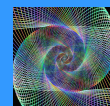
Programming:
Selection in
Quizzes



Programming:
Repetition in
Games



Programming:
Repetition in
Shapes



Data and
Information:
Grouping
Data

Data and
Information:
Pictograms



Creating
Media:
Digital
Writing

Year
3 - 5

Key Skills



Programming:
Sequencing
Sounds

Programming:
Event Actions
in Programs

Creating
Media:
Digital
Photography

Systems and
Networks:
IT Around Us

Key Skills



Year
1 - 2

Creating
Media:
Digital
Painting

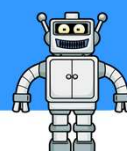


Programming:
Robot
Algorithms

Programming:
Animations



Programming:
Moving a
Robot



THE POCHIN SCHOOL PUPILS